



North Central Texas Council of Governments

Regional GIS Meeting
December 10, 2024

Photon Counting Lidar: What Is It & Why Use It?

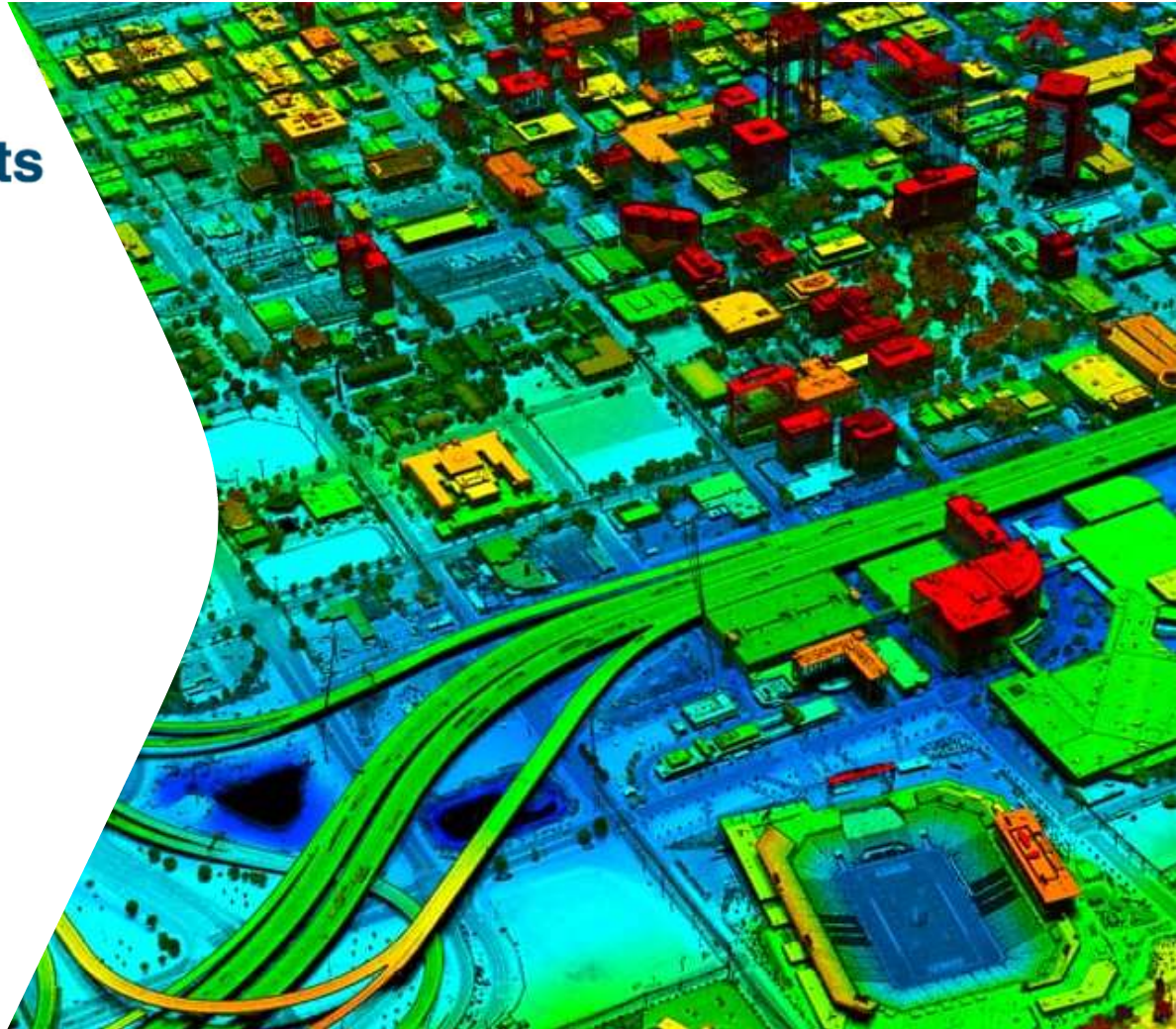
Presented by:

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Director of Strategic Accounts

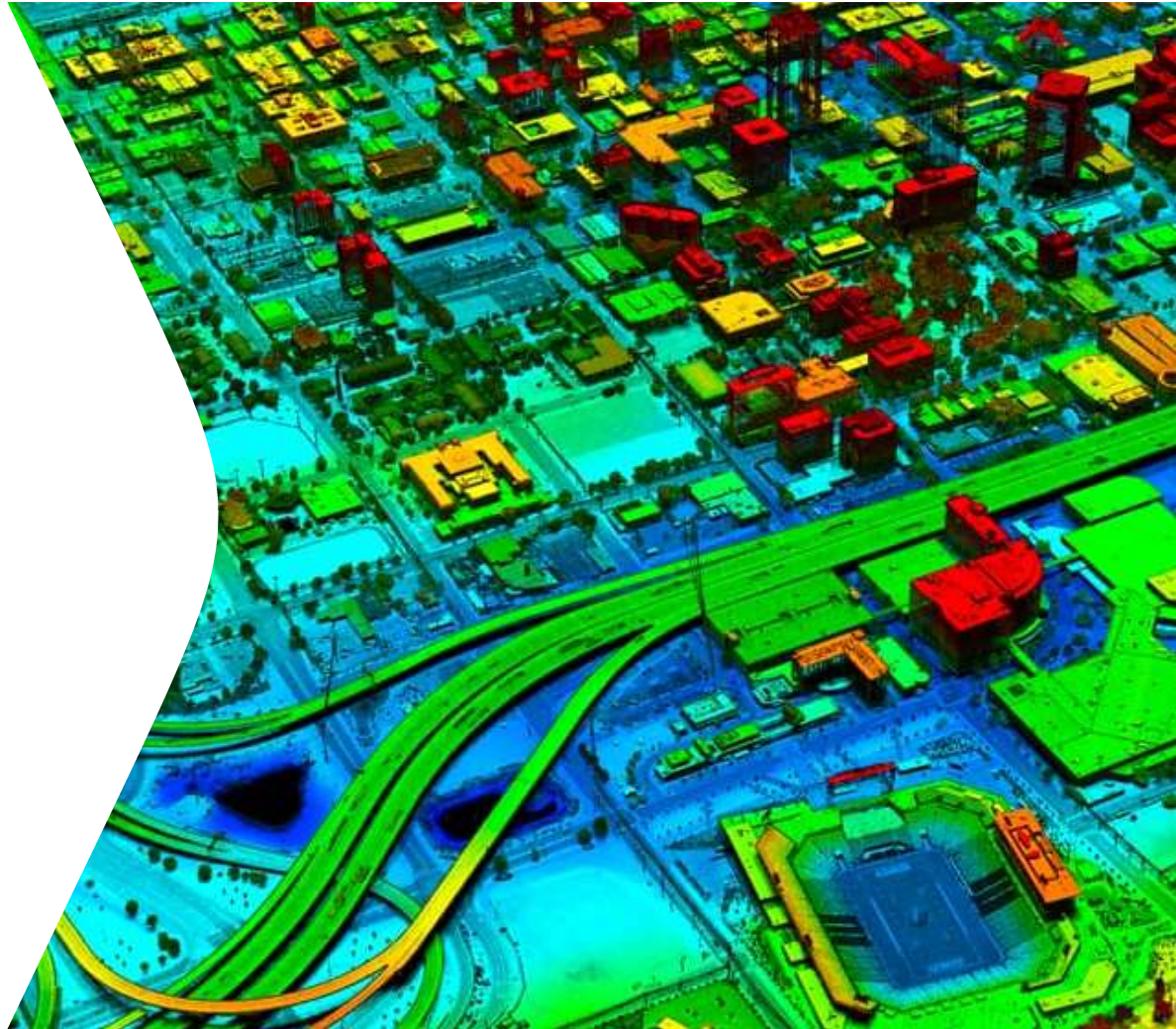
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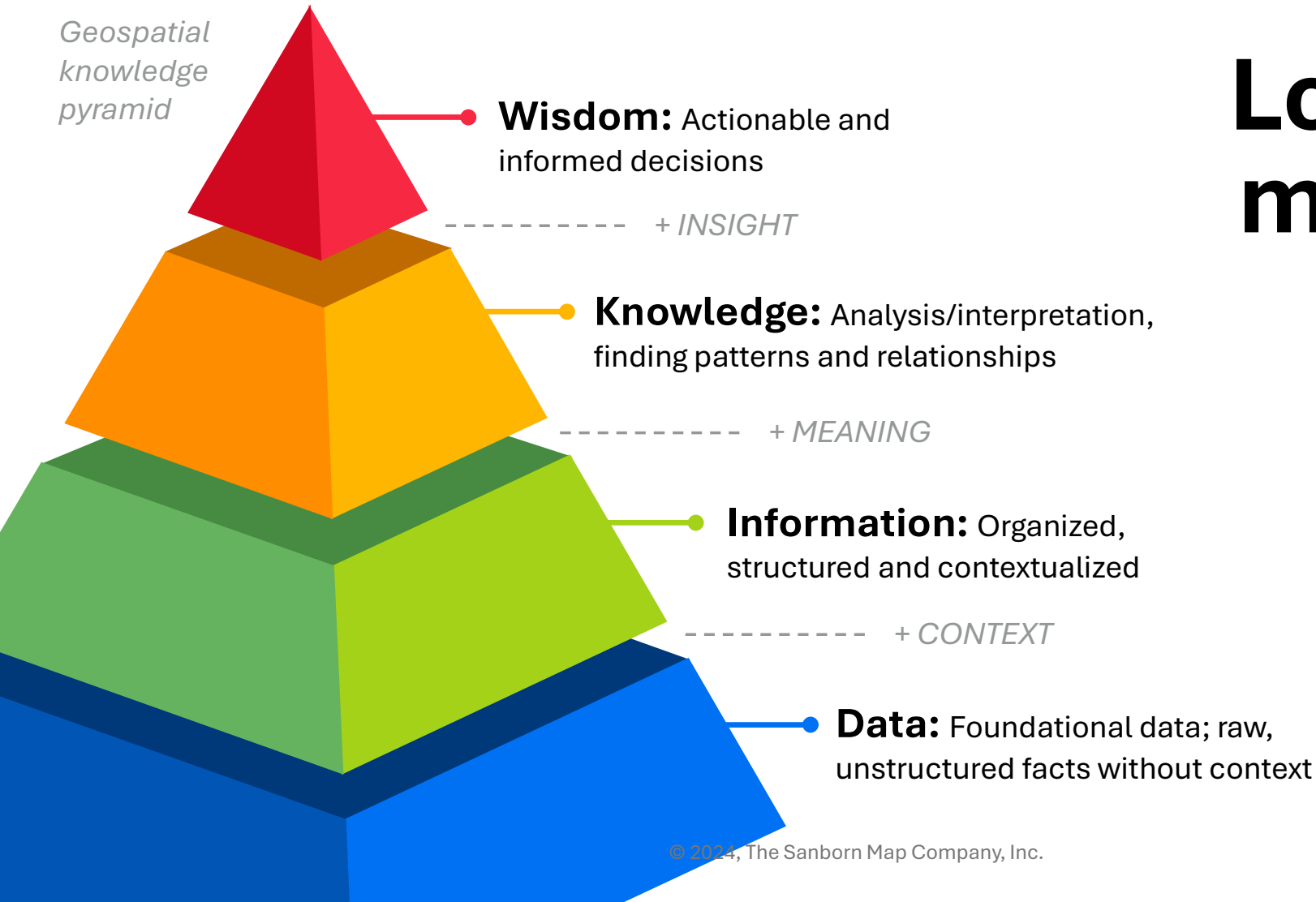


Agenda

1. Who is Sanborn?
2. What is Lidar?
3. What is Photon Counting Lidar?
4. Market Applications
5. Q and A



Geospatial
knowledge
pyramid



Location matters.



The most experienced mapping company.



1866

Founded and began ground surveys.



1966

Began aerial surveys.



1979

Began digital photogrammetric mapping.



1984

Pioneered digital terrain modeling.



1988

First digital ortho production.



1998

Lidar collection and production



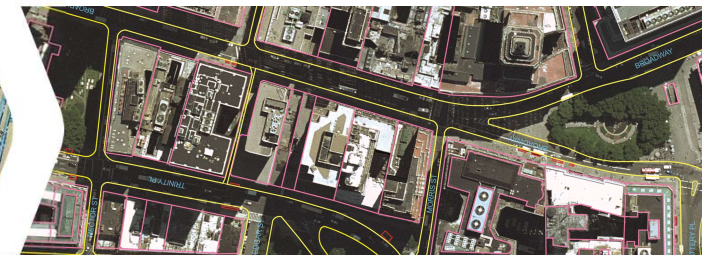
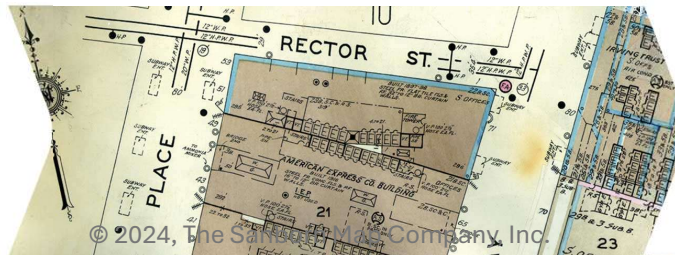
2004

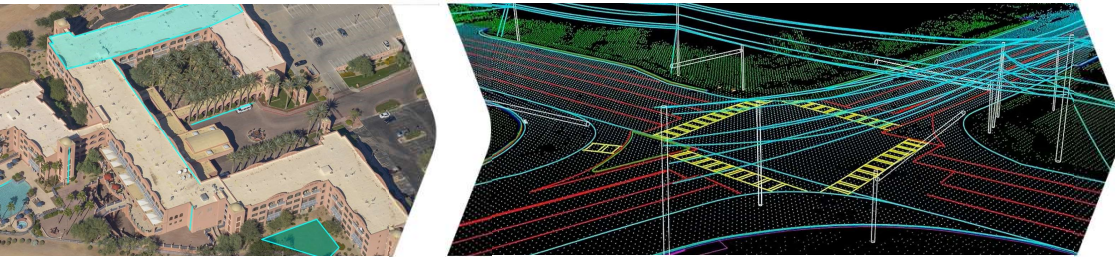
Digital aerial imagery and web services



2010

Mobile and Ground Lidar





Oblique
Imagery
2012



Building Information
Mapping (BIM)
2014



2013
Drone based
imagery



2016
HD Maps

Cloud
Services
2018

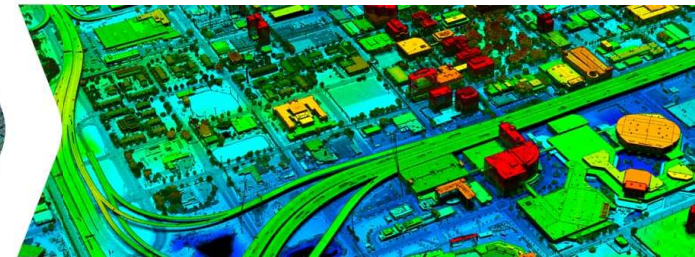
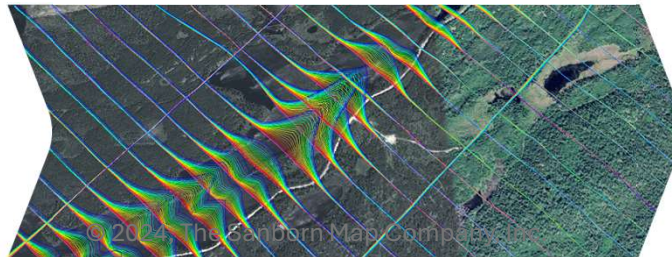


2022
Acquired
Applied Geographics

Founded Sanborn
Geophysics
2024



2024
Acquired photon counting
lidar patents and technology



Lidar is fundamental to modern mapping.

Light Detection and Ranging – LiDAR – LIDAR – Lidar

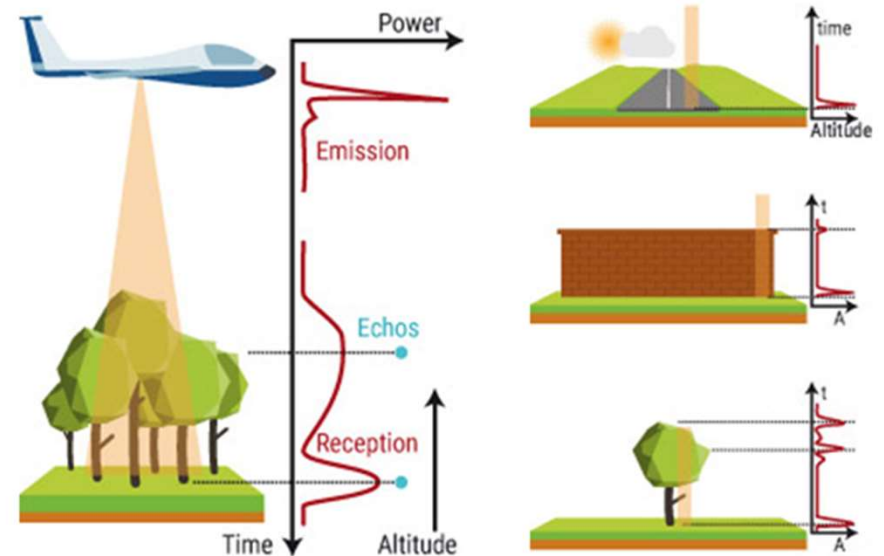
Lidar uses ultraviolet, visible, or near infrared light to capture objects.

A wide variety of natural and man-made materials and surfaces can be captured including dirt, rocks, vegetation, concrete, and asphalt.

Each material and surface will react and/or reflect with different properties. Man-made objects will have a single return while vegetation allows for multiple returns through the tree canopy.

Advancements in lidar technology have allowed for additional attributes of the returning pulses to be captured and measured:

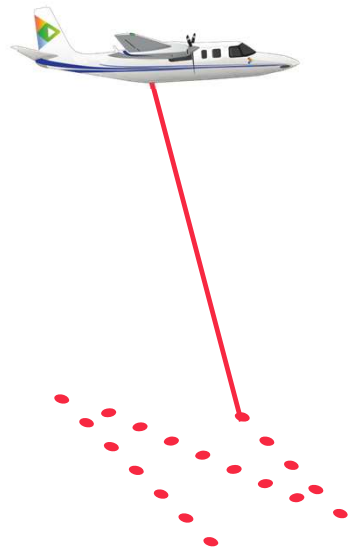
- Return/Echo Number
- Amplitude, Intensity, Reflectance
- Scan Angles



Sanborn offers both types of modern lidar.

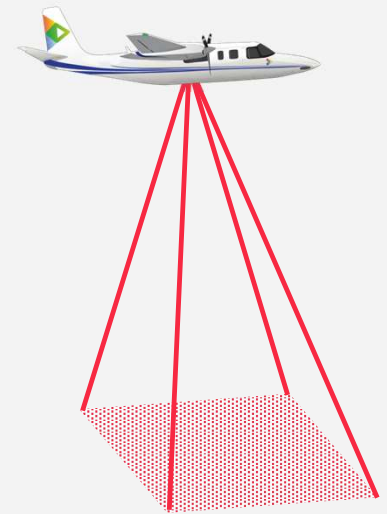
Traditional Lidar

Traditional lidar, sometimes called "linear mode" or "echo digitizing", uses individual laser beams to measure range.



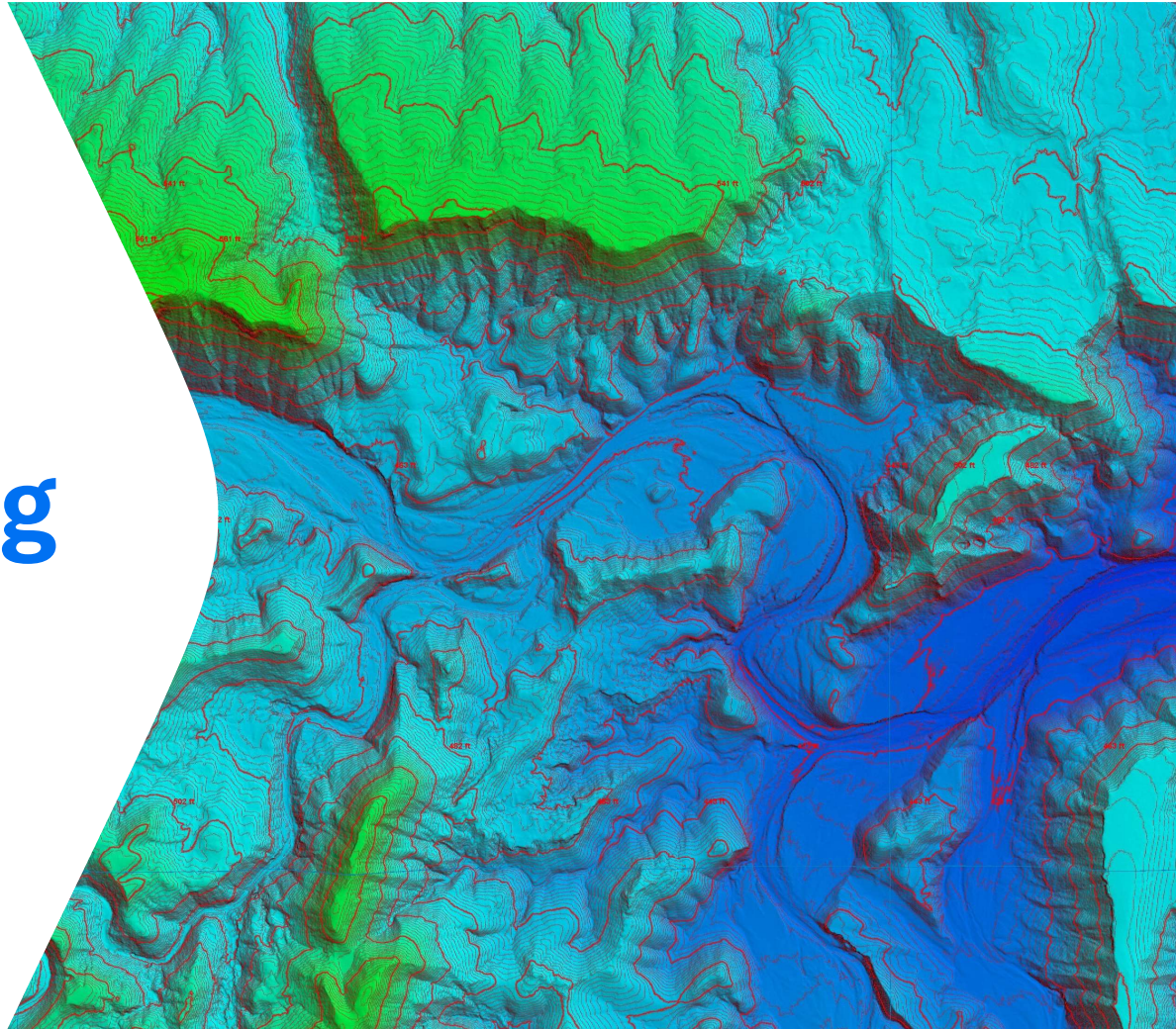
Photon-Counting Lidar

Photon-counting lidar, also called "photon-detecting", is a new breed of lidar in which the sensors do not observe individual laser beam returns but rather the returns of individual photons.



Sanborn can offer the best technology to its clients based on their requirements and budget.

How does Photon-Counting Lidar work?



Photon-Counting Lidar Imaging

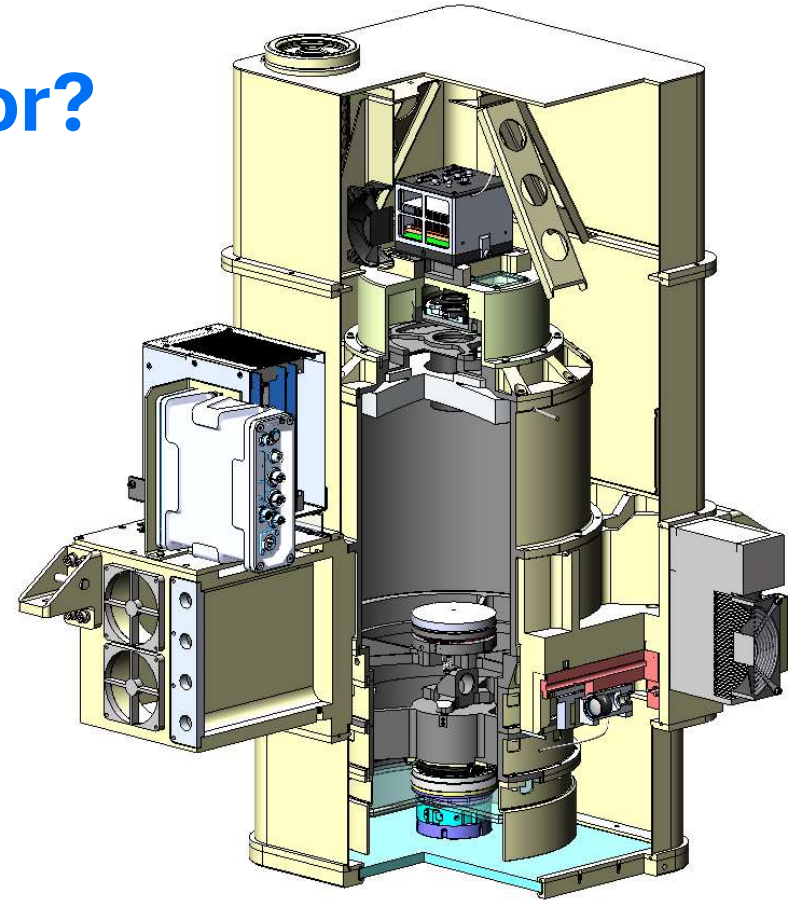
- **Low energy, highly sensitive**
- **Higher** collection heights, **faster** aircraft speed enabling 500 mi² per sortie
- **High-definition**, +70 ppsm point cloud to identify fine features like power lines
- Palmer Scanner's **Multi-look**, oblique angles enable excellent foliage penetration and **360-degree** capture of objects



What is an **Avalanche Sensor**?

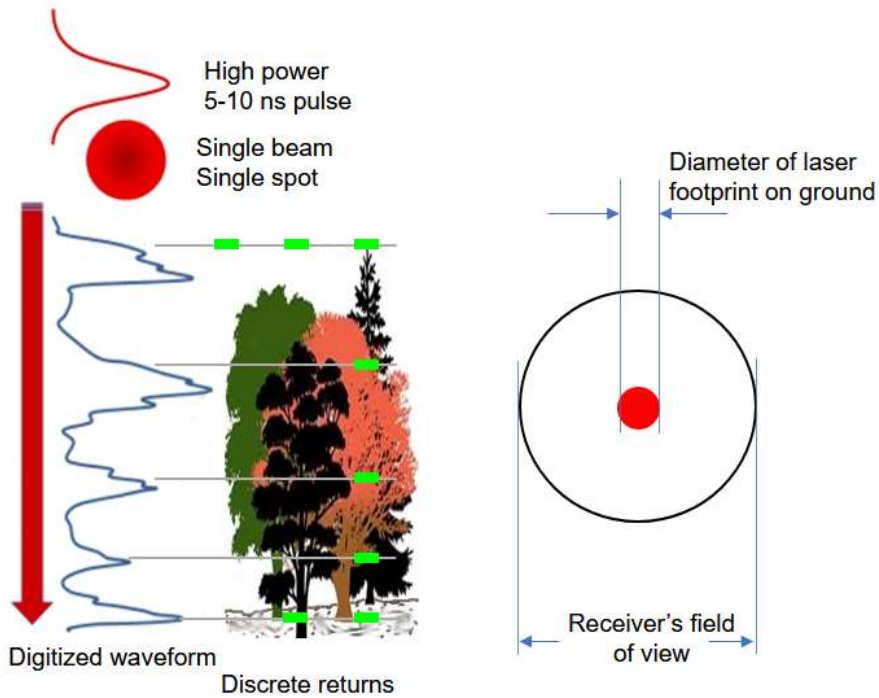
- Geiger Photo Diode Array (4096 detectors)
- Photon counting device (Low light sensitivity enables use of low power laser)
- Capable of sub-nanosecond operation (enables higher vertical measurement precision and vertical resolution)
- Supports high laser Pulse Repetition Frequencies (PRF)

Think of it as a 3D camera.

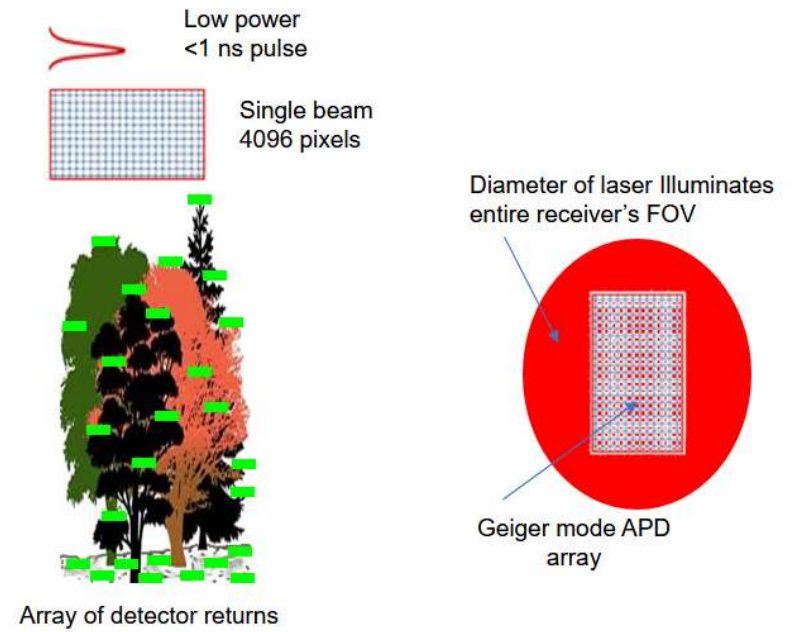


Linear VS. Photon-Counting Lidar

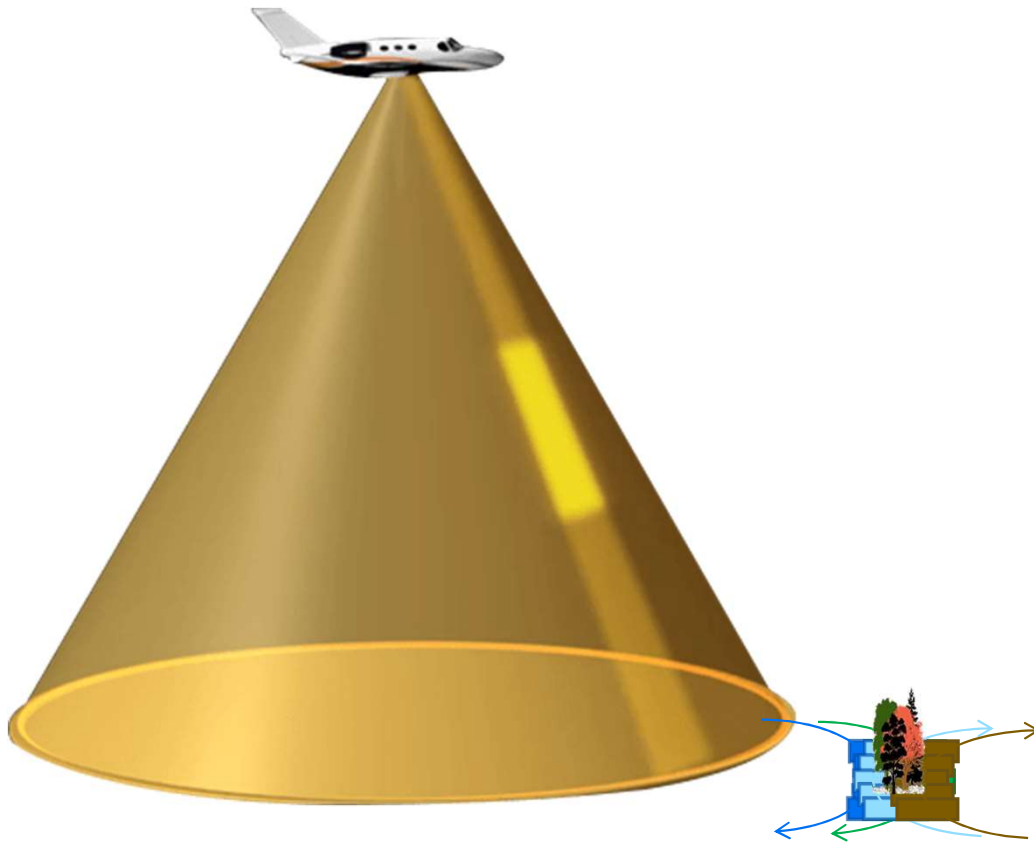
Convention Linear Mode Lidar



Avalanche Lidar (a 3D camera)



Essential Look Diversity



Palmer Scanner & Look diversity

- 4,096 measurements per laser flash or for each frame
- 50,000 flashes per second creating overlapping frames
- 205 million elevation measurement per second
- Rotating Palmer Scanner Creates Overlaps in Flight Direction of frames in direction of the Flight path
- Forward and Aft Looks for Each Rotation of Scanner

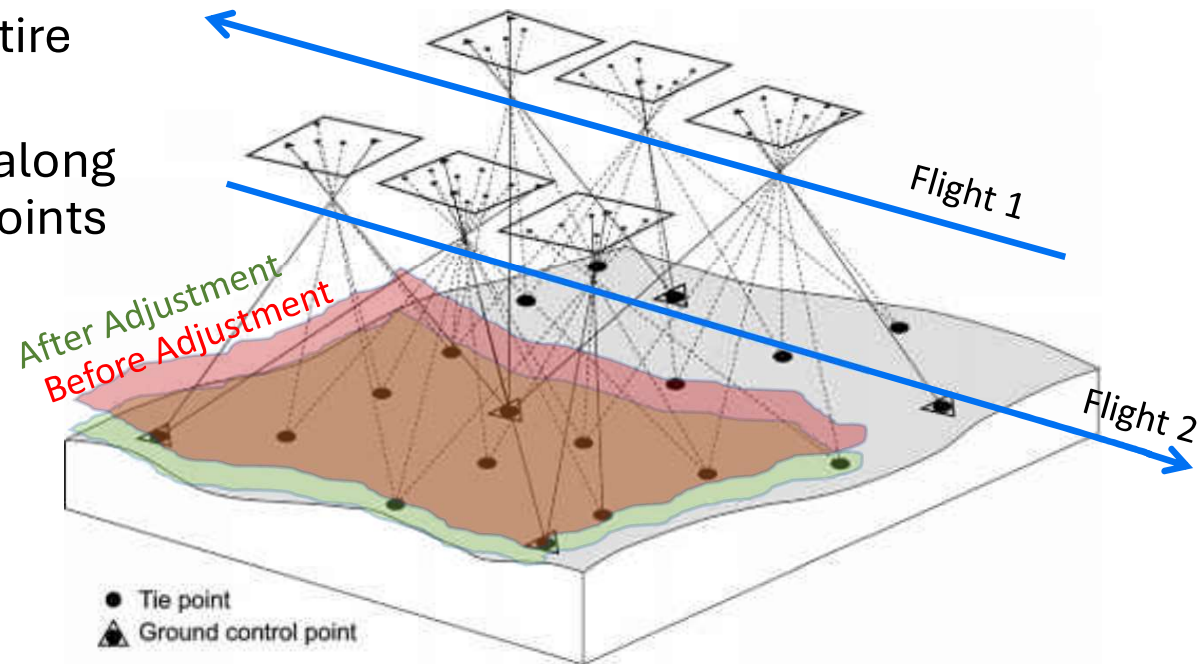
Think of it as a 3D camera.

Photogrammetric Bundle Adjustment provides better accuracy.

Bundle Adjustment Advantage

- Least-squares approach
- Distribute the error across the entire project
- “Chips” automatically collected along swath overlaps and used as tie-points
- Many 10’s of thousands used

Perform bundle adjustment via data tie points, correcting both horizontal and vertical alignment from multiple look angles.

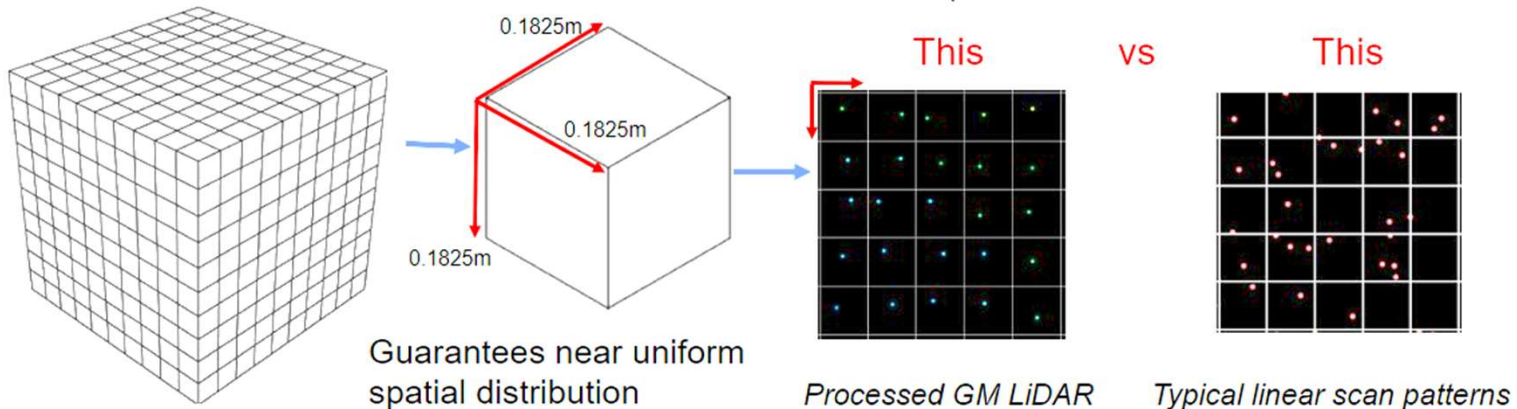


Voxel Product Generation Process

1. Calibrated point cloud data is created through Voxel Cell processing in LAS/LAZ 1.4 format
2. Filters are optimized to reduce noise in the aggregated point cloud
3. PPSM (Points per square meter) is determined by chosen Voxel size
4. Output in the customers desired geometric projection and tiling scheme

Example

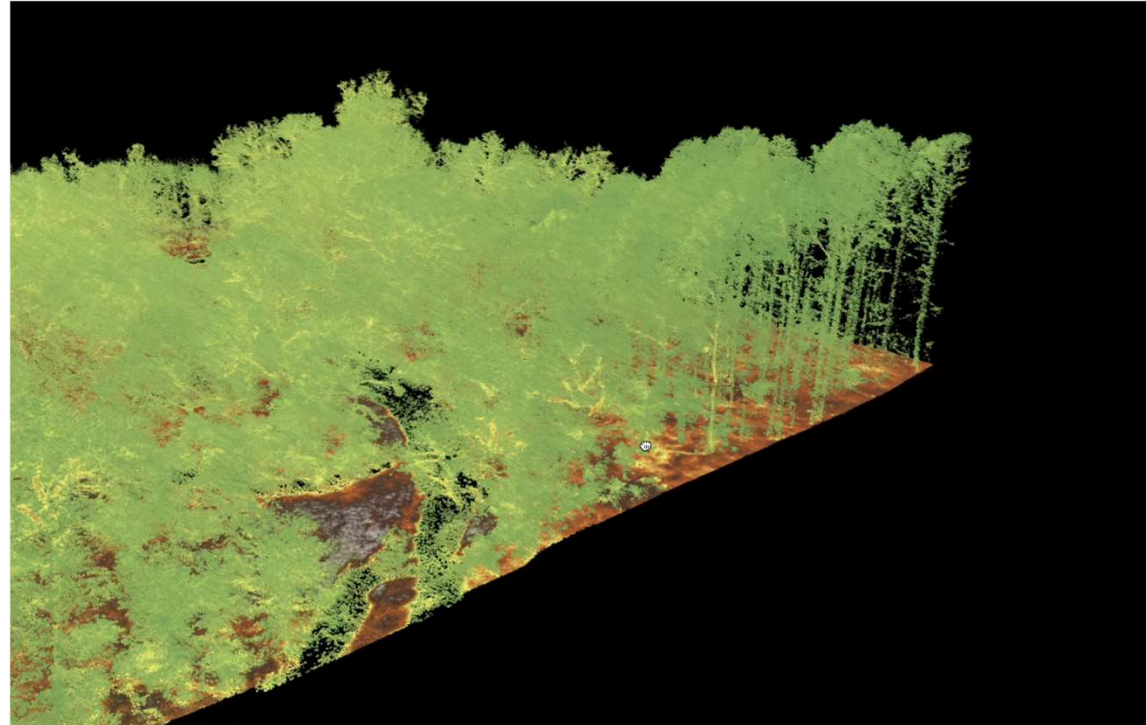
•To create 30 points per square meter calculation is $\frac{1}{\sqrt{30}} \approx 0.1825m$ voxel dimension



Example Project Results

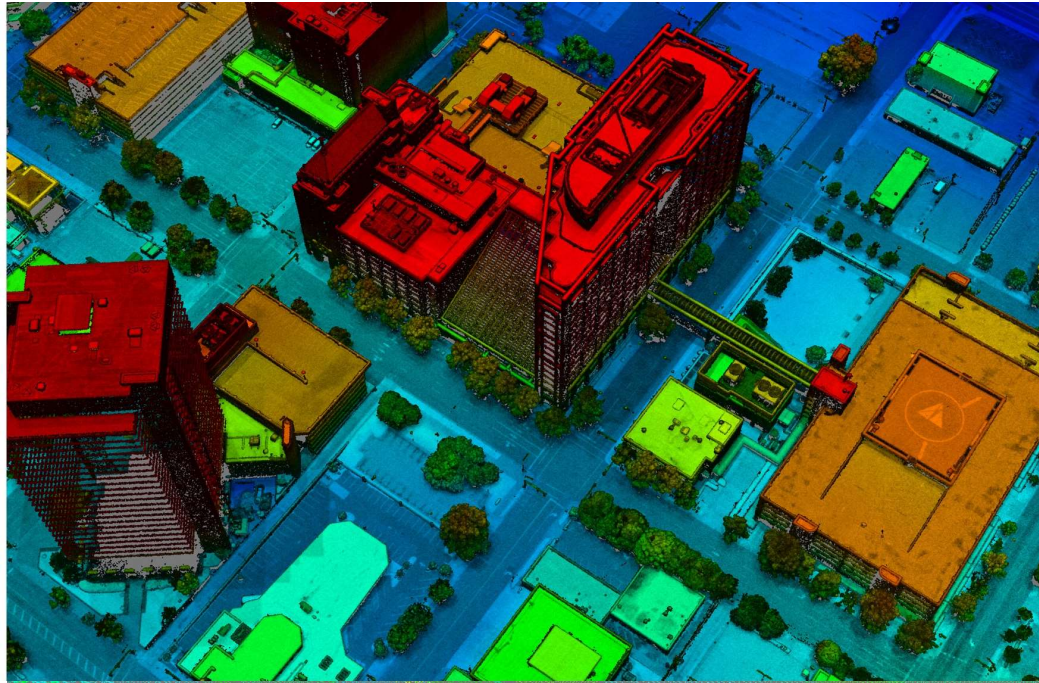
Data acquired @ 12.5k ft, with
Voxel Matrix Set for 30 ppsm

Point Cloud Area	Point Density
Ground non-vegetated	30
Ground under tree canopy	30
Vegetation Structure	172
Average Point Density in Forested Area	202
Vertical Accuracy	< 5 cm
Horizontal Accuracy	< 20 cm



Unmatched point densities at acquisition rates providing incredible ability to image ground under canopy and capture forest structure.

High-Definition (HD) LiDAR vs. Traditional LiDAR



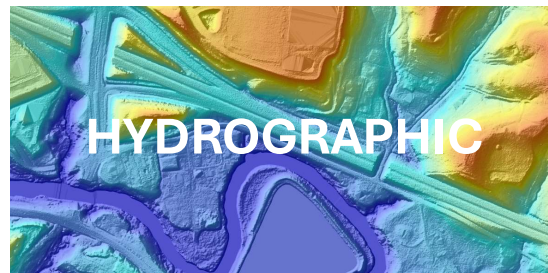
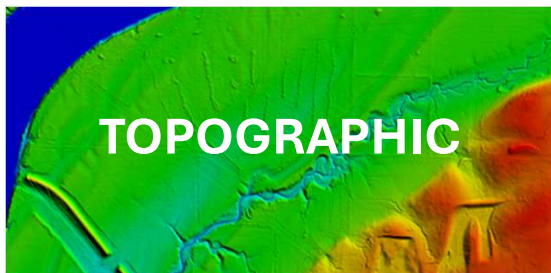
High-Definition - 30 ppsm



High-Definition - 30 ppsm



Classification of the lidar point cloud allows for a multitude of derivative products used for a large series of solutions.



All the products that can be derived from **Linear Mode Lidar** can be derived from **Photon Counting Lidar**.

Derivative Products

Topographic Products

- Digital Elevation Model (DEM)
- Digital Surface Model (DSM)
- Normalized DSM (nDSM)
- Contours
- Slope
- Aspect
- Bare Earth Hillshade
- Highest Hit Hillshade

Hydrographic

- Hydro-flattened breaklines
- > 30m Wide Rivers & Streams
- > 2-Acre Lakes and Ponds
- Hydro-Flattened Bare-earth DEM

Buildings

- Buildings Outlines
- 3D Building Models

Vegetation Products

- Canopy Height Models
- Height Above Ground
- Tree Canopy Cover
- 3D Vegetation Polygons
- Vegetation Height Raster

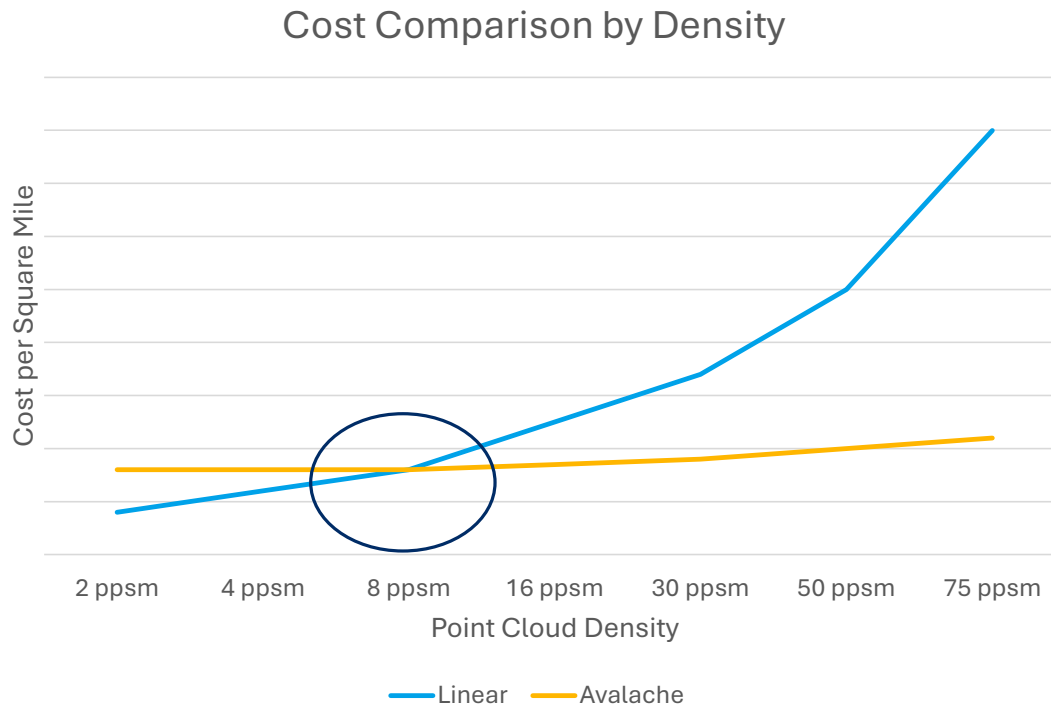
Utilities

- Asset Mapping
- PLS CADD
- Vegetation Management

Collection Comparison

	Linear Lidar	Photon Counting High-Density (USGS type project)	Photon Counting Ultra HD (Power line project)
Density (Points per meter)	8	30	70
Instantaneous Coverage Rate (mi ² /hr)	50	350	250
RSMEz (cm)	9.25	7.0	4.5
USGS Spec	QL1	QL1	QL0
Altitude (ft)	3,200	16,500	12,500
Swath Width (ft)	3,300	7,250	5,350
Ground Speed (kts)	90	220	220

Reduced Cost at Higher Resolutions



- The graph clearly shows the sweet spots for both technologies
- Lower density Lidar can be easily achieved by Linear mode Lidar
- Higher density Lidar calls for Photon Counting Lidar
- Both technologies can achieve the QL0, QL1, and QL2 accuracies
- Collect once at high density and use many

Sanborn provides end-to-end lidar services.

● DATA MANAGEMENT

- Online Geospatial Portal
- Customer data archive and access
- Value-added service access
- Custom Product Archives

● ANALYSIS

- Flood Modeling
- Power Line Encroachment
- Change Detection
- Volumetric Analysis
- Data Fusion

● MAPPING

- Bare Earth
- DSM/DTM Generation
- Hydro Enforcement
- Vegetation
- Automated Feature Localization



● SENSORS

- Wide Area Mapping
- Photon-Counting Lidar
- Linear mode Lidar sensors for Wide Area and Corridor

● DATA COLLECTION

- Mission Planning and Scheduling
- Operations and Maintenance

● DATA PROCESSING

- Automated processing
- Noise filtering
- Calibration
- Accuracy Validation
- Mosaicking

● DIR CONTRACT

- Lidar, imagery, and services
- <https://dir.texas.gov/contracts/vendors/sanborn-map-company-inc>

Thank You! Questions?

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